SSL Case Study: Synchron Stage Vienna

A new world-class orchestral scoring stage with multiple production areas and a state of the art Dante network.

Synchron Stage, Vienna is a new, world-class scoring stage recently opened by Vienna Symphonic Library (VSL), the successful sound library and virtual instrument developer.

The original ambition was to build an unrivalled orchestral production facility that could accommodate traditional large-scale recording and mixing, film scoring, modern production and workflow approaches, and VSL itself. The project occupies an original 1940's scoring stage and production facility in Vienna which has been completely refurbished. The studio has an impressive central 540m² Stage A with a large control room, a second 'B' live room and control room, plus more than twenty additional spaces to accommodate production and client facilities, including offices and edit rooms for the Vienna Symphonic Library itself.



Live Room

There are interviews on the SSL YouTube Channel with <u>Bernd Mazagg</u>, Technical Director and owner <u>Herbert Tucmandl</u>.

A primary technical ambition for this facility was ultimate flexibility - to connect every room to every other room, including the VSL offices, without compromising audio quality and allowing straight forward ad hoc configuration depending on client need. Every audio channel should be available anywhere in the building. The facility was to be able to operate at 192kHz throughout with the ability to incorporate lower sample rates as required. The consultants on the project, TSAMM Professional Audio Solutions, suggested Dante networking as a solution.

Dante's distributed routing, plug-and-play discoverability, high channel count, and simple, efficient PTP clock scheme were the key attractions allowing the facility to easily adapt to any workflow.



SSL Duality Delta 96ch

SSL <u>Duality Delta</u> consoles were chosen for the A and B control rooms (96 channels and 48 channels). Consistency between rooms was

important to the team, as was the combination of the Duality's clean, SuperAnalogue sonic foundations and the unique tonal flexibility of its VHD (Variable Harmonic Drive) inputs, as tonal flexibility was deemed particularly important to traditional scoring clients. In addition, an SSL L500 digital live console was specified as a monitor mixer for the central orchestral live room where its uncompromised, uninterruptable audio and high path count, together with the advantages of snapshot recall make it a perfect fit.

A total of 33 <u>SSL Network I/O MADI-Bridge</u> units and 18 <u>Alpha-Link MX</u> audio converters are deployed in the system. All A/D and D/A conversion into and out of the Duality consoles uses SSL Alpha-Link I/O units. Each Alpha-Link pair (Duality channel outputs and monitor inputs, and bus outputs and returns) is connected to an SSL MADI-Bridge, which does the redundant bridging and (where necessary) sample rate conversion to and from the Dante I/P network.

Although SSL Live consoles can have optional integral Dante interfaces, within this project SRC from the SSL Live's maximum 96kHz operation to 192kHz on the Dante network was required so MADI-Bridges also take care of digital transport and conversion to/from the L500 console via MADI.

MADI-Bridges and nine SSL <u>Delta-Link MADI HD</u> Pro Tools[®] interfaces are also used for five Pro Tools workstations running at various sample rates, connected to, and fed from, the Dante network. Computers running Dante Virtual Soundcard and/ or other Dante enabled I/O devices are used for production suites, and for the Vienna Symphonic Library offices.

Primary routing and labelling is achieved using Audinate's Dante Controller software, which can be running simultaneously on multiple PC's connected anywhere on the network.



Network Facts

- Dante Network capable of carrying 12,288 channels of 192kHz audio.
- Simultaneous recording of up to 128 channels per Dante-connected DAW (192kHz).
- All Dante devices can access any other device in the building with a fixed latency of only 250uS, regardless of network load.
- An Antelope Isochrone Trinity master clock is connected to three different MADI-Bridges. These are set as preferred clock master and Dante switches over to either of the other two in the event of clock loss, giving triple master clock redundancy onto the network. Wordclock is distributed throughout the building using PTP on the network.
- Precision wordclock on BNC is available from any network bridge.
- On-board sample rate conversion in MADI-Bridges allow different areas to run at different sample rates if required.
- Redundant network provides glitch-free automatic audio changeover.
- Dante Discoverability means I/O can be individually named and moved around the facility as required.



Machine Room Racks

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The network uses a central single switch configuration to minimise network hops, allowing Dante to be configured for its lowest deterministic latency. Two 48-port Cisco SG500-48 network switches are used to provide a fully redundant network.

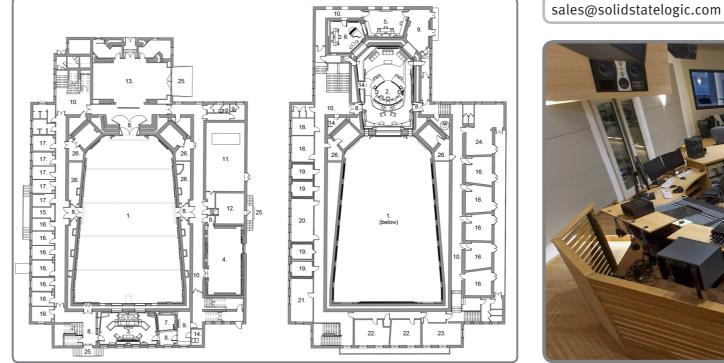
The basic physical I/O provision of the completed studio is around 1000 channels, though the network has plenty of headroom, allowing for additional Dante-enabled devices to be deployed as required.

At 192kHz, *each port* on the 52-port GB switch is capable of 128 channels in each direction and has a fixed latency of 0.25ms. The SSL MADI-Bridge and Dante Virtual Soundcard devices used within this system provide 16 channels in each direction at 192kHZ. Reducing to 96kHZ or 48kHZ would significantly increase individual port and system capacity.

On test, a complete trip through the system - from a microphone on the main stage, A/D (Alpha-Link), MADI-Dante Bridging onto the network and then a monitoring return through another MADI-Bridge, through the L500 console to analogue monitoring at musician's headphones was clocked at less than 0.7ms. Bernd Mazagg, Technical Director & Chief Audio Engineer, praised the performance of the SSL Network I/O MADI Bridge saying "It's one of the fastest network devices I know."









Initial recording tests at the facility were undertaken with full orchestra, and attended by a number of influential film music personalities, including Conductor and Orchestrator Conrad Pope, and Music Scoring Mixer Dennis Sands. The Duality pre-amps were preferred for most inputs, with the console's VHD circuit used to add just the right amount of colour to certain inputs. Bernd Mazagg, Technical Director & Chief Audio Engineer, commented: "For me it was quite amazing to hear the complete studio for the first time... I was nervous. I knew that it could sound really good, but when I heard the Orchestra playing through the speakers, and through the whole signal path for the first time it was simply amazing... It was much better than we'd hoped it could be."



System Integration by TSAMM www.tsamm.com

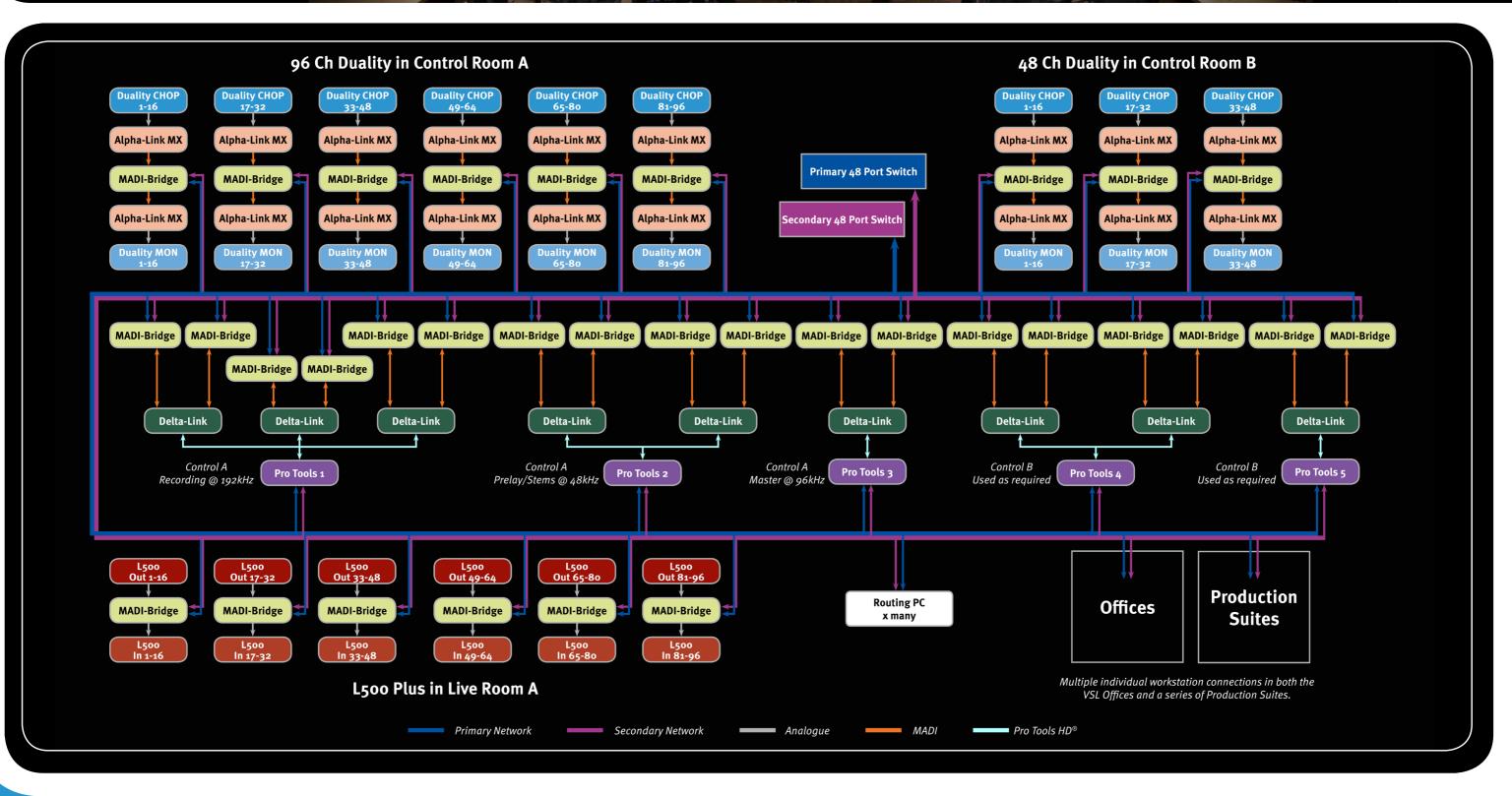
Studio Design by WSDG www.WSDG.com



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